

# *Lou Piccolotti Classic*

## *10-U/12-U Baseball Tournament*

*Fairway Park, Pacifica*

*June 8-12, 2011*

### **TOURNAMENT RULES**

#### **I-Teams**

1. Team roster and birth certificates are to be present at all times during the tournament. Each team must turn in a copy of their Liability Insurance certificate before the start of its first game.
2. All teams must submit a 11-15 player roster. Roster should include each player's uniform number. Only those players submitted on the roster will be eligible to participate in the tournament. Each team must have a minimum of 11 players at each game. If you do not have 11 players at the time of the coin toss, you must let a tournament representative know. Final decision on ability to play will be made by a tournament director.
3. There will be a maximum of one manager and two coaches for each team. All spectators must stay off the field.
4. Teams must be at the field one hour before the start of the game.
5. The home team is responsible to provide an official scorekeeper with a scorebook provided by the tournament committee. If the home team wishes to keep its own book, then it will be required to keep two books: 1 official, 1 its own. The home team is determined by a coin flip.
6. All ages must comply with the birth date cut-off of April 30.

#### **II-Regulation Game**

1. All games will be 6 innings.
2. The 10-run rule will be in effect. After 4 innings played (4.5 if home team is winning by 10 runs) if one team is up by 10 or more runs, that team is the declared winner.
3. Time Limit: No inning will start after 1 hour and 45 minutes from the first pitch of the game. Time is calculated from the last out in the previous inning. There is no time limit in playoff games.
4. Ties are possible in pool play. If there is a tie at the end of 6 innings, but the time limit has not been reached, the game will continue until the time limit. There are no ties in playoff games.
5. There is no limit to the number of batters that can bat in any given inning or the number of runs a team can score in any given inning, with the exception of whether or not the winning team has met the 10-run rule described in **II.2** above.

#### **III- Playing Rules**

1. Little League rules will govern play on issues not covered below.
2. An inning pitched will be calculated by each out. If a pitcher records 1 out, that will constitute 1/3 of an inning; 2 outs, 2/3 of an inning; and so on.
3. No pitcher shall pitch more than 6 innings in one day.
4. Pitchers are limited to 9 innings per tournament.
5. Pitchers may catch in the game in which they have pitched.
6. Players and coaches who warm up pitchers must wear a catcher's mask and glove.

7. The pitcher will be removed after the manager makes a second trip to the mound in one inning. Umpire's discretion for injury.
8. After the game, it is the manager's responsibility to verify the pitching record. No changes shall be made beyond that time. The official scorekeeper will have the final say.
9. The manager is allowed only one offensive time out per inning
10. No leading off. Runner may steal after the pitch crosses the plate.
11. Continuous batting will be enforced. Each player on the roster must be in the batting order.
12. If a player in the starting lineup is unable to hit, an out will be recorded every time that player is due to hit, player injury being the exception.
13. On-deck circles will be used.
14. Free substitution will be instituted at all times.
15. No head first slides unless a runner is going back into a bag. Runner is out on a head first slide otherwise.
16. No metal cleats, and big barrel bats.
17. All players must wear protective cups.
18. No pinch runner unless it is for a catcher with 2 outs in an inning. The pinch runner will be the batter that made the second out in the inning.
19. No game will be played under protest. The umpires on the field and the tournament directors shall have the final say on all rule interpretation.
20. Any player, coach, manager, or spectator who acts in an un-sportsmanlike manner will be warned once by the umpire. The second offence will result in that person being removed from the field. If it is the judgment of the umpire or tournament official that the offense is of a serious enough nature, that person may be ejected without warning.
21. Any player, coach, manager, or spectator ejected from a game may be suspended from further tournament play or participation.
22. The runner must attempt to avoid contact with a fielder on all plays. Failure to do so will result in the player being called out and could result in ejection from the game. The umpire has the final say as to whether the runner made a sufficient effort to avoid a collision. When in doubt, slide.

#### **IV-Division Seeding For Playoffs**

1. Win-loss record
2. Head to head
3. Fewest runs allowed
4. Most runs scored
5. Coin toss

